



Course Content		
Expt. No.1	Build mobile application based on the concept activity life cycle with Custom Toast.	CO1, CO2, CO3, CO4, CO5
Expt. No.2	Build mobile application using different layouts(use any 3 layouts)	CO1, CO2, CO3, CO4, CO5
Expt. No.3	Build mobile application using different dialogs(use any 2 dialogs)	CO1, CO2, CO3, CO4, CO5
Expt. No.4	Build mobile application using Menus and Action bar	CO1, CO2, CO3, CO4, CO5
Expt. No.5	Build mobile application to switch from one activity to another using Intent.	CO1, CO2, CO3, CO4, CO5
Expt. No.6	Build mobile application to demonstrate Dynamic Fragments	CO1, CO2, CO3, CO4, CO5
Expt. No.7	Build mobile application for CMS (Content Management System)with CURD operations	CO1, CO2, CO3, CO4, CO5
Expt. No.8	Build mobile application for Online Enquiry System with CURD operations	CO1, CO2, CO3, CO4, CO5
Expt. No.9	Build mobile application (case study) based on the choice of student/faculty	CO1, CO2, CO3, CO4, CO5

Learning Resources
<b>Reference Books</b>
<ol style="list-style-type: none"> <li>1. Professional Android, Reto Meier, Ian Lake, Fourth Edition, 2018, Wrox</li> <li>2. Head First Android Development: A Brain-Friendly Guide, Dawn Griffiths, David Griffiths, 2015, O'Reilly</li> </ol>

**\*Note: The above experiments are listed in generic format. Course Coordinators are advised to implement the above generic experiments using emerging technologies like: Flutter / Android Studio / .net core 5 ...**